

RESOLUTION NO.____

OF THE BOARD OF SUPERVISORS OF THE COUNTY OF NEVADA

RESOLUTION FOR PAYING AND REPORTING THE VALUE OF EMPLOYER PAID MEMBER CONTRIBUTIONS, AND AMENDING RESOLUTION 11-262

WHEREAS, the governing body of the County of Nevada has the authority to implement Government Code Section 20636(c) (4) pursuant to Section 20691; and

WHEREAS, the governing body of the County of Nevada has a written labor policy or agreement which specifically provides for the normal member contributions to be paid by the employer, and reported as additional compensation; and

WHEREAS, one of the steps in the procedures to implement Section 20691 is the adoption by the governing body of the County of Nevada of a Resolution to commence paying and reporting the value of said Employer Paid Member Contributions (EPMC); and

WHEREAS, the election by the Board of Supervisors, approved under Resolution 11-262 effective July 1, 2006, to pay EPMC continues according to the following conditions:

- This benefit shall apply to employees enrolled in the 2.7 @ 55 retirement tier of the Miscellaneous retirement plan, including, Board of Supervisors, Appointed and Elected Department Heads, Confidential, Management Employees Association, Deputy District Attorney/Deputy Public Defender, and Probation Peace Officers Association units/groups.
- This benefit shall consist of paying 8% of the normal contributions as EPMC and reporting the same percent (value) of compensation earnable, [excluding Government Code Section 20636(c)(4)], as additional compensation.
- The Resolution shall clarify and confirm the previous contract amendments approved by the Board of Supervisors effective as of July 1, 2006.

WHEREAS, the General and Professional Memoranda of Understanding, approved via Resolution 12-452, ceased paying and reporting Employer Paid Member Contributions for its members as of July 1, 2013.

NOW, THEREFORE, BE IT RESOLVED that the governing body of the County of Nevada elects to pay and report the value of EPMC, as set forth above.