Recreation Mitigation Funding Program

Board of Supervisors
April 12, 2016

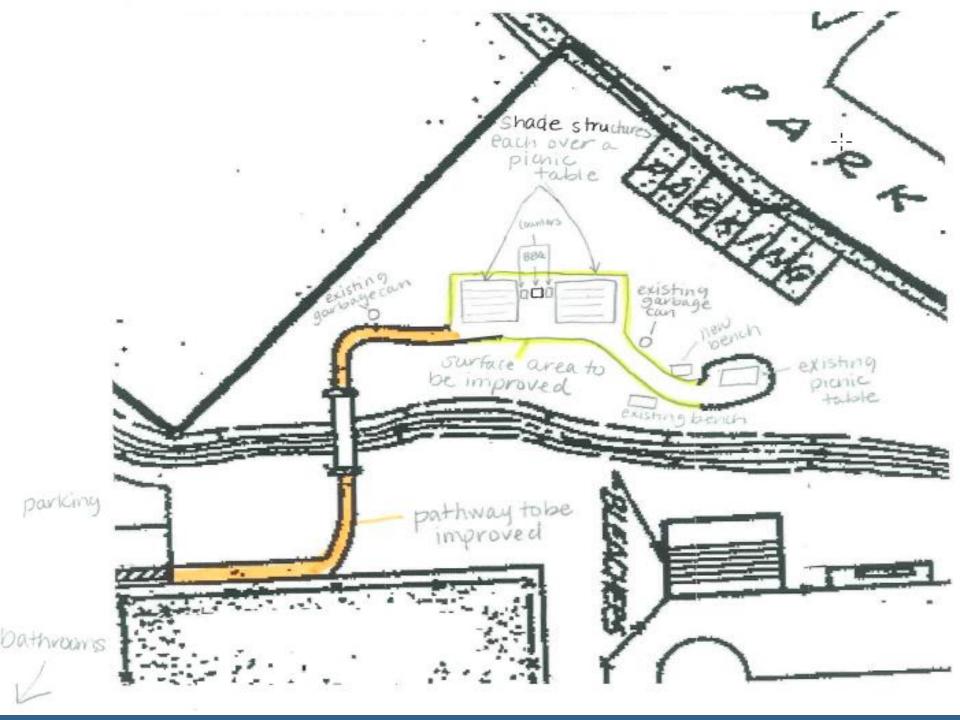
• Subject

Request for direction regarding two (2) proposals for Recreation Mitigation Funding in the Grass Valley/Nevada City Benefit Zone.

Not considering Grass Valley subzone or Twin Ridges due to lack of funds

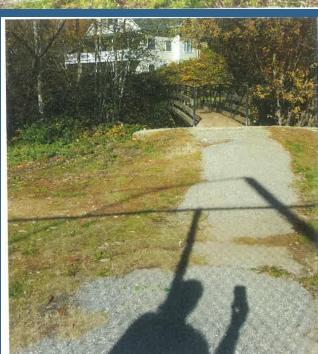
Pioneer Park Picnic Improvements Requested Amount = \$19,800

Item	Description
Project Description	Provide a safe pathway to picnic area, construct shade structure over tables, expand footprint of the BBQ area, add prep tables and benches
Expenditure Category	➤ Picnic Area Improvements
	➤ Non-motorized Pathway Improvements
Evaluation Results	➤ High priority project for the applicant
Results	Part of a lager project to improve picnic areas at the park.
	➤ Project involves other funding from City of Nevada City and 49er Rotary and Community Support
	Recommended Award = \$19,800











Pioneer Park Fencing Requested Amount = \$2,000

ltem	Description
Project Description	➤ Purchase portable field fencing to delineate outfield and provide safety barrier for players and patrons. Could be used for other park events
Expenditure Category	➤ Athletic Field Improvements
Evaluation Results	➤ No matching funds from City or other organization
Results	Small amount that could be fundraised
	Uncertain how funding will significantly expand recreation opportunities for general public
	> Recommended Award = \$0



Funding Recommendations

Applicant	Project Name	Total Cost	Requested Amount	Award Amount	10% Adm. Fee	Total Allocation	Category #
Nevada City	Pioneer Park Picnic Area Project	\$22,800	\$19,800	\$19,800	\$1,980	\$21,780	9&11
Nevada City	Pioneer Park Fence	\$2,000	\$2,000	\$0	\$0	\$0	1

Available Fund Balances After Allocation

Account	Account Balance	Total Allocation Amount	Remaining Balance
Nevada City	\$29,798	\$21,780	\$8,018

• • Recommendation

Direct staff to prepare the Resolutions and agreements necessary to disburse Recreation Mitigation Funding to the Pioneer Park Picnic Area Project (\$19,800).