



# RESOLUTION No. 24-466

## OF THE BOARD OF SUPERVISORS OF THE COUNTY OF NEVADA

### RESOLUTION AMENDING AUTHORIZED PERSONNEL STAFFING RESOLUTION 24-353, AS AMENDED

WHEREAS, the Board of Supervisors of the County of Nevada, on June 25, 2024, adopted Resolution 24-353 allocating positions to various County departments; and

WHEREAS, the Board of Supervisors of the County of Nevada, on August 6, 2024, adopted Resolution 24-433, amending Resolution 24-353 allocating positions to various County departments; and

WHEREAS, the Board of Supervisors deems it necessary to amend the staffing pattern at this time; and

WHEREAS, funding for the changes is included in the various departmental budgets for Fiscal Year 2024/25; and

WHEREAS, bargaining units were met and conferred with as needed.

NOW, THEREFORE, BE IT HEREBY RESOLVED that the Nevada County Board of Supervisors hereby revises the staffing pattern as follows:

#### Personnel Staffing Resolution

##### **District Attorney**

Fund 0101 SBU 20103 District Attorney

##### Deletion:

Administrative Analyst I/II            1.00

##### Addition:

Administrative Analyst I/II            1.50

##### **Information and General Services-Office of Emergency Services**

Fund 0101 SBU 20702 Emergency Services

##### Deletion:

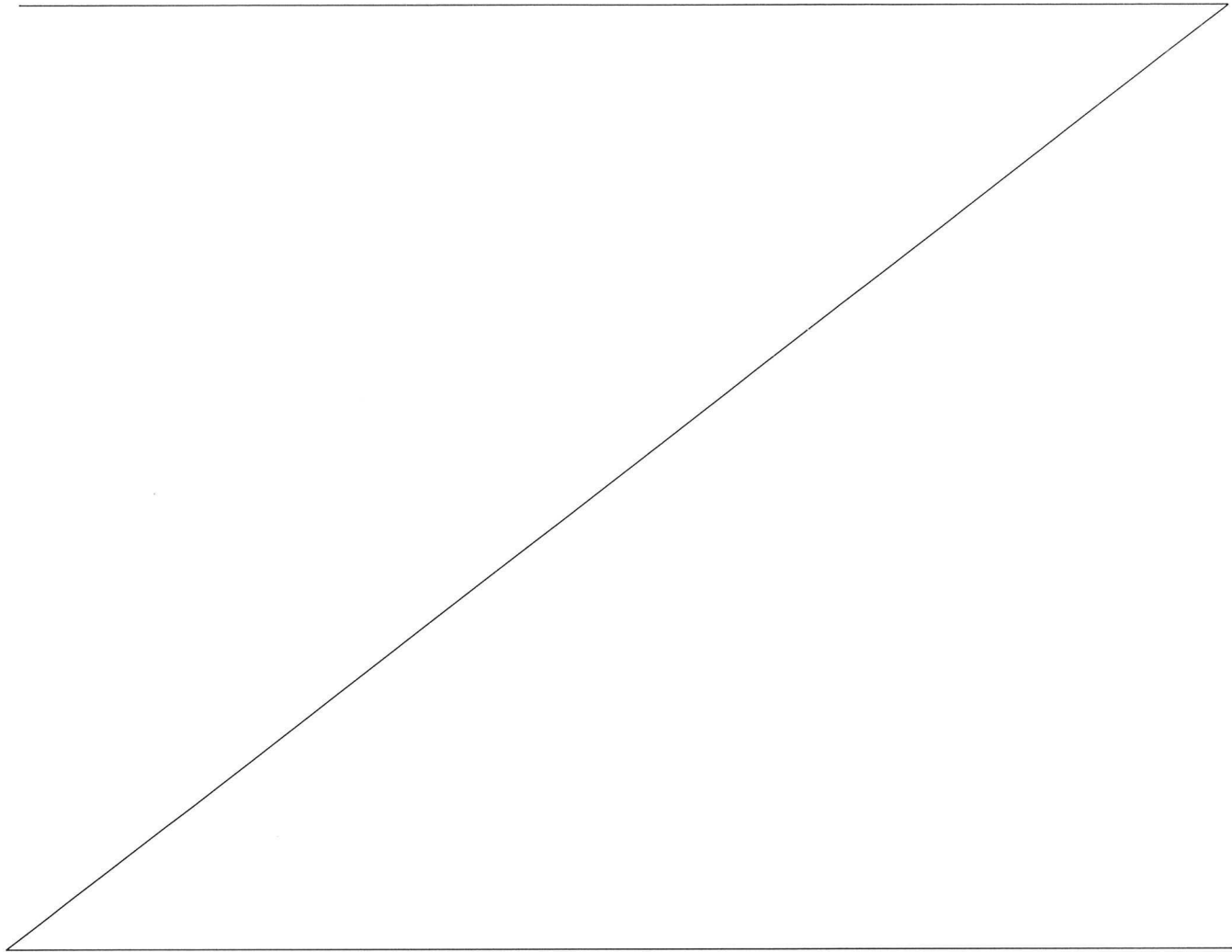
Professional Forester                    1.00

##### Addition:

Forestry Project Manager               1.00

*The total number of FTE on the Authorized Personnel Staffing Resolution changes from 909.35 to 909.85 (+.50 FTE).*

BE IT FURTHER RESOLVED that these changes are effective August 20, 2024.



PASSED AND ADOPTED by the Board of Supervisors of the County of Nevada at a regular meeting of said Board, held on the 20th day of August 2024, by the following vote of said Board:

- Ayes: Supervisors Heidi Hall, Edward C. Scofield, Lisa Swarouth, Susan Hoek, and Hardy Bullock.
- Noes: None.
- Absent: None.
- Abstain: None.
- Recuse: None.

ATTEST:

TINE MATHIASSEN  
Chief Deputy Clerk of the Board of Supervisors

By: 

  
Hardy Bullock, Chair