

COUNTY OF NEVADA

950 Maidu Avenue, Suite 200 Nevada City, CA 95959-8617 (530) 265-1480 Fax: (530) 265-9836 bdofsupervisors@ nevadacountyca.gov

Legislation Details (With Text)

File #: SR 22-0761

Type: Public Hearing Status: Scheduled Item

In control: County Executive Office

On agenda: 6/21/2022

Title: Public hearing to consider oral and written comments concerning proposed Fiscal Year 2022/2023

budgets for Zones 1-12 totaling \$10,530,044. (No rate increases proposed beyond voter approved

rates).

The Nevada County Sanitation District No. 1 Labor, Shared Operation, Maintenance, Risk

Management Reserve, Capital Acquisition and Improvement Budget; and

• Operation, Maintenance, Capital Acquisition and Improvement Budgets, Sewer Service, and Standby Charges for Lake Wildwood, Zone 1; Lake of the Pines, Zone 2; North San Juan, Zone 4; Gold Creek, Zone 5; Penn Valley, Zone 6; Mountain Lakes Estates, Zone 7; Cascade Shores, Zone 8;

Eden Ranch, Zone 9; Higgins Village, Zone 11; and Valley Oak Court, Zone 12.

Sponsors:

Indexes: Nevada County Offices (budget) (11), Special Districts (37), Wastewater and NCSD#1 (65)

Code sections:

Attachments: 1. FY22-23 NCSD1 budget public hearing notice, 2. San District Budget Summary

Date	Ver.	Action By	Action	Result
------	------	-----------	--------	--------

Public hearing to consider oral and written comments concerning proposed Fiscal Year 2022/2023 budgets for Zones 1-12 totaling \$10,530,044. (No rate increases proposed beyond voter approved rates).

- The Nevada County Sanitation District No. 1 Labor, Shared Operation, Maintenance, Risk Management Reserve, Capital Acquisition and Improvement Budget; and
- Operation, Maintenance, Capital Acquisition and Improvement Budgets, Sewer Service, and Standby Charges for Lake Wildwood, Zone 1; Lake of the Pines, Zone 2; North San Juan, Zone 4; Gold Creek, Zone 5; Penn Valley, Zone 6; Mountain Lakes Estates, Zone 7; Cascade Shores, Zone 8; Eden Ranch, Zone 9; Higgins Village, Zone 11; and Valley Oak Court, Zone 12.